



Stage 1Range 1

START PROCEDURE UNLOADED

HANDGUN ON DRUM

Hands placed on marks on drum X
On audible start signal engage all targets

SCORING:

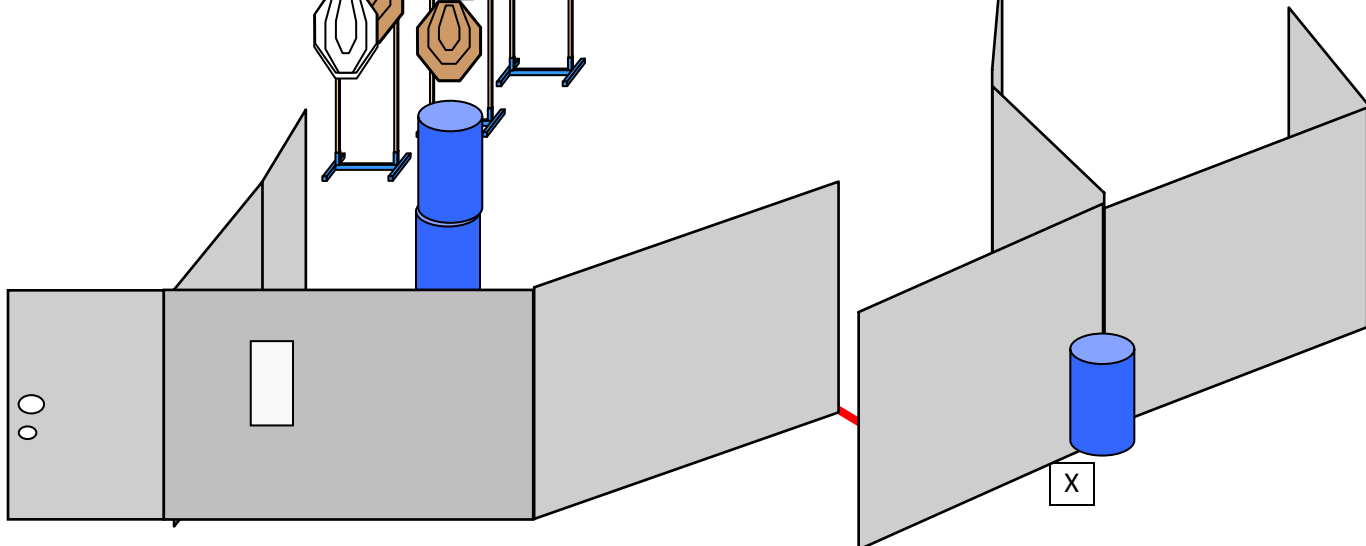
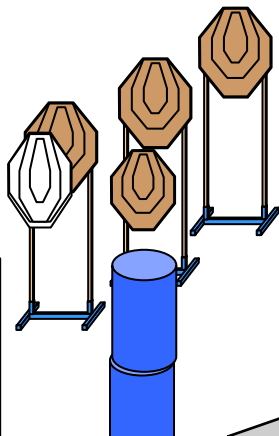
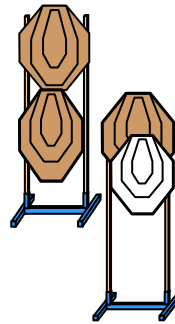
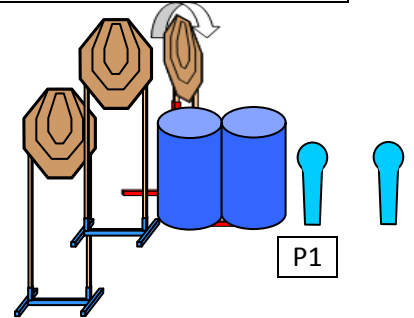
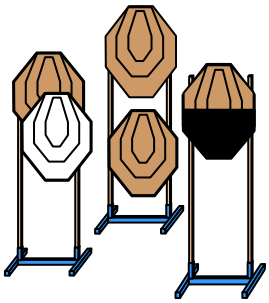
30 Rounds - 150 Points

TARGETS - 14 IPSC Targets; 2 Mini Poppers

1 Steel Plate

1 Bobber- remains visible at rest

P1 Mini Popper activates Bobber



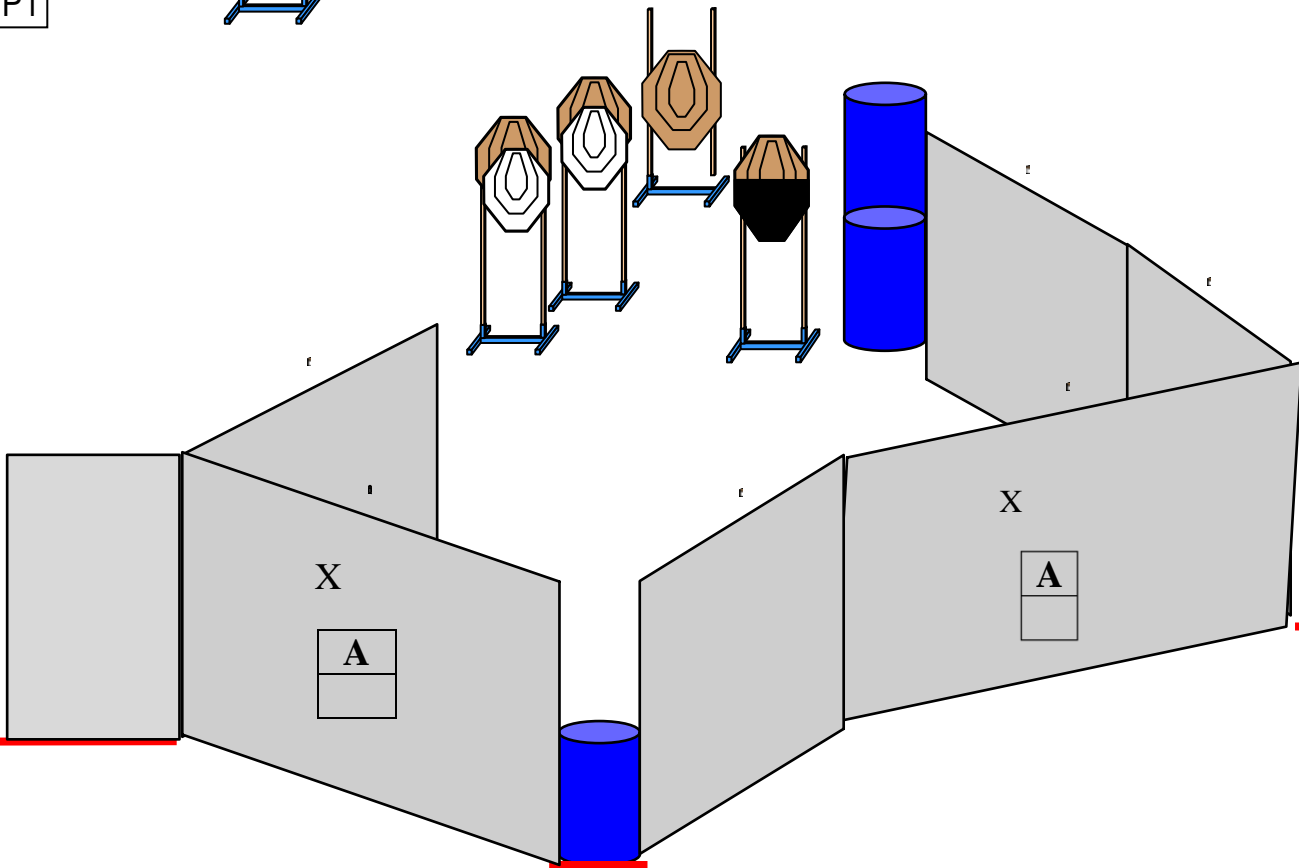
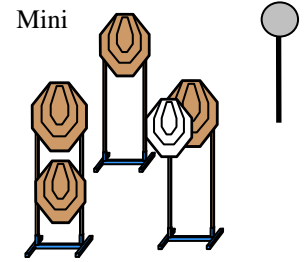
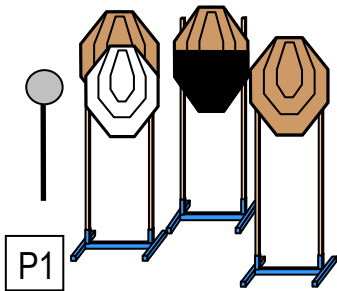
Door

X

P1



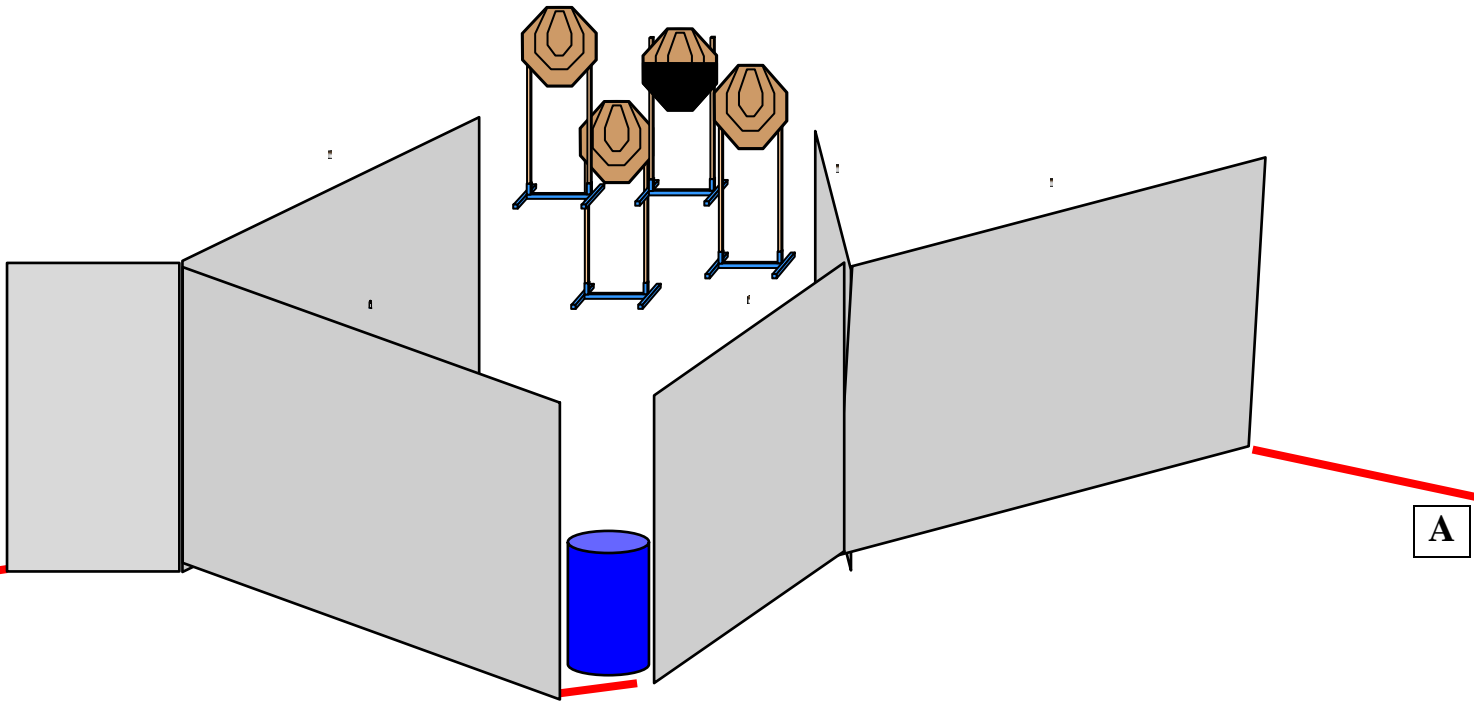
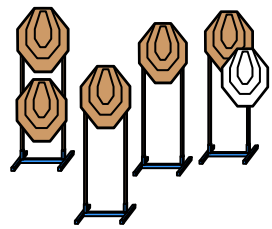
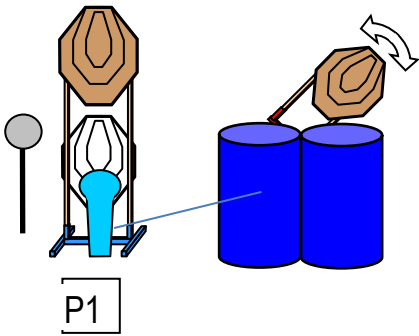
STAGE 2	RANGE 2
<p style="text-align: center;">STANDING AT EITHER BOX "A". - HANDS ON WALL DEFAULT On the audible start signal engage all targets.</p>	<p style="text-align: center;">SCORING Rounds to be scored: 24 rounds, 120 points TARGETS: 7 IPSC targets, 4 IPSC Mini Targets 2 Plates</p>



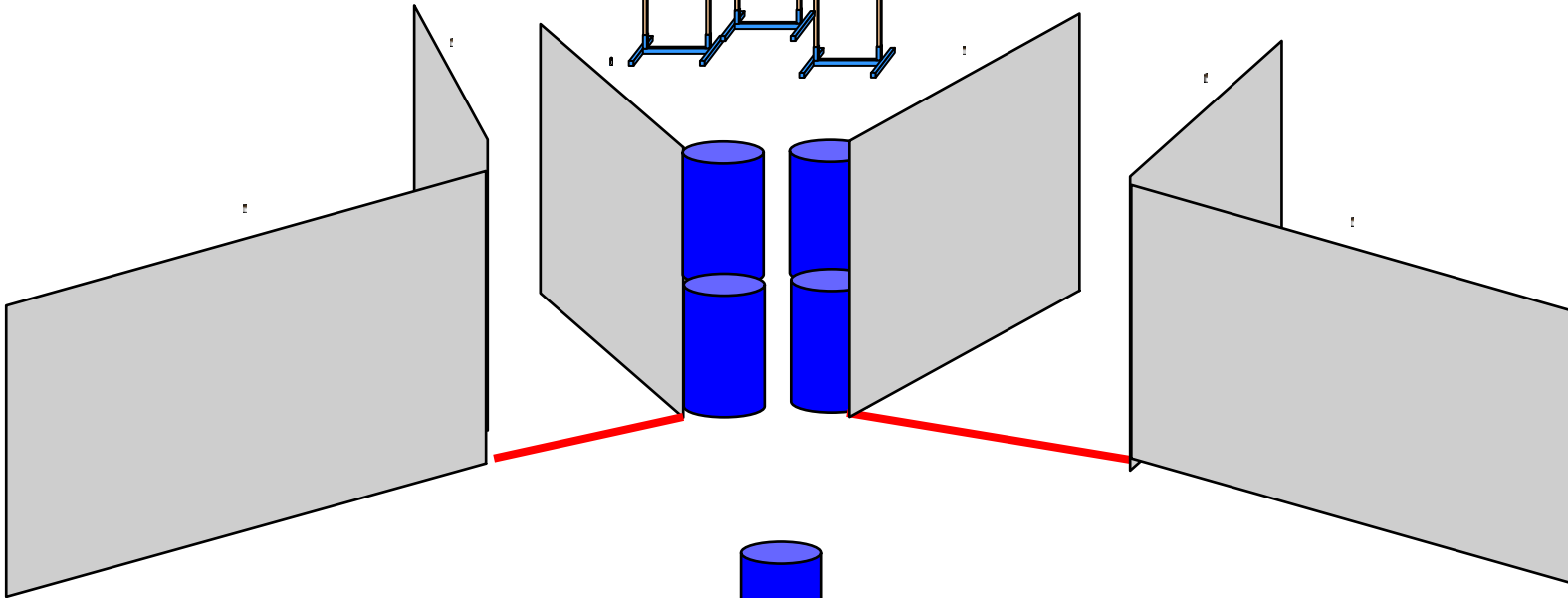
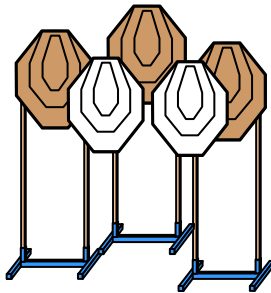
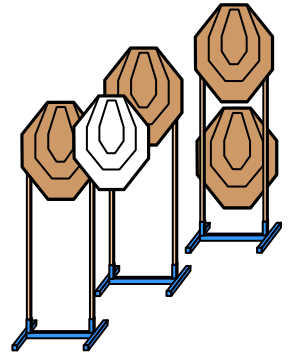
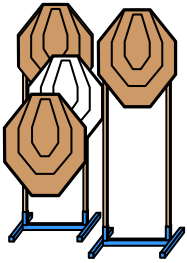
Set up notes	RO Notes
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STAGE 3	RANGE 3
<p>STAGE PROCEDURE HOLSTERED - <u>CHAMBER EMPTY</u> Start Position at "A" On the audible start signal engage all targets.</p>	<p>SCORING 25 Rounds -125 points TARGETS 6 IPSC Targets : 6 IPSC Mini Targets 1 Plate ; 1Mini Poppers Popper 1 actives swinger</p>



STAGE 4- RANGE 1	
STAGE PROCEDURE Default Standing behind drum marked x	SCORING: Rounds to be scored 20 Rounds:- 100 Points TARGETS: 10 IPSC Targets



X



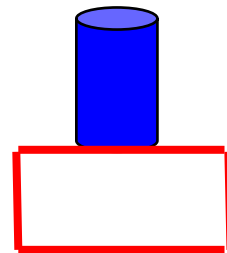
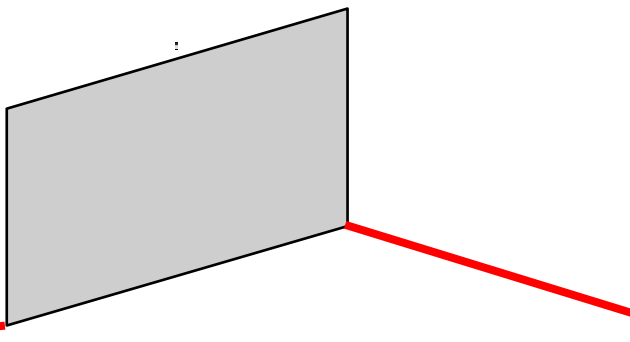
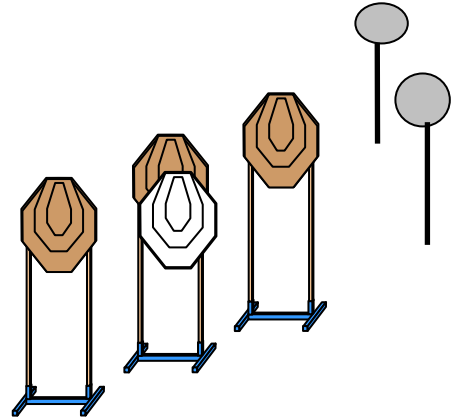
STAGE 5 LEFT **RANGE 2** STAGE 6 RIGHT

Start Procedure
UNLOADED – HOLSTERED
STRONG HAND ONLY

On the audible start signal engage all targets
with **1 SCORING SHOT**
Scoring : 8 IPSC Targets – 40 Points

Start Procedure
Loaded Handgun placed
on drum facing downrange
WEAK HAND ONLY

Scoring : 3 IPSC Targets 2 Plates - 40 Points
Must remain in demarcated area.



STAGE 7 - RANGE 3

STAGE PROCEDURE

Default

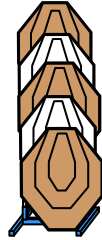
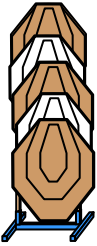
**Start position at either black marks
on Audible start signal engage all targets**

SCORING: 18 Rounds:- 90 Points

TARGETS: 3 IPSC Targets

6 IPSC Mini Targets

Mini



Mini

